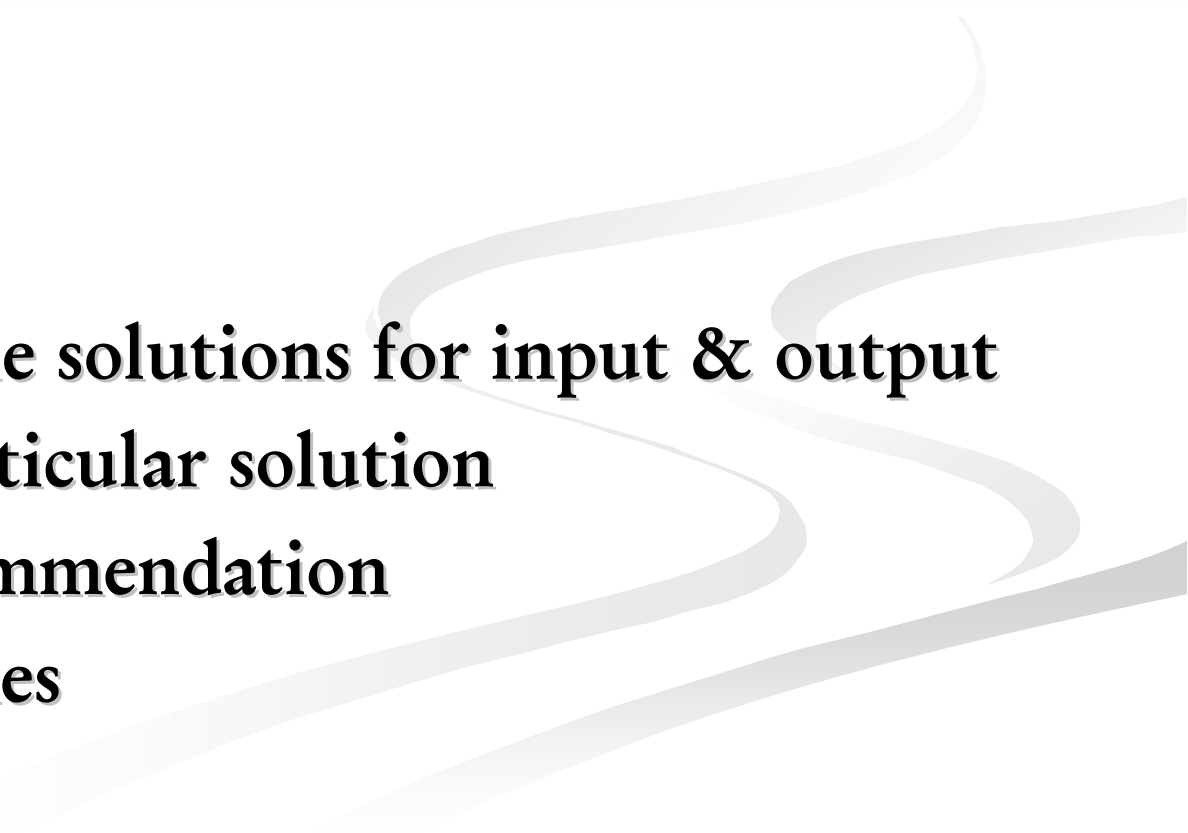


# How to Gather Useful Evidence for Access Assessment

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# Access Intervention Process

- Determine client needs and goals
  - Assess characteristics of:
    - Client
    - Environment
    - Task
  - Compare possible solutions for input & output
  - Recommend particular solution
  - Implement recommendation
  - Measure outcomes
- 

# Evidence-based Practice (EBP)

- **Make decisions based on evidence that relates to the client**
  - **External or field evidence**
    - What are published outcomes for similar clients with similar needs?
  - **Individual evidence**
    - **Clinical skills assessment**
    - **Client input**
  - **Knowledge and skills of the providers**
    - What's worked well for similar clients that I've worked with?

# Evidence helps answer these questions:

- How well is my client's current system meeting her needs?
- Will a new access system benefit this student?
- Which access system will be the most effective? Why?
- Is the new system an improvement over the old one?
- Are my student's abilities changing over time?
- Are there barriers to better performance that we can work on?

# Role of Computer-Based Tools

- Focus on assessment of client abilities
- Present repeatable computer-related tasks in a realistic setting
- Aid in data collection and report generation
- Ideally – get the information you need, in less time!

# Specific Tools for Computer Access Skills

- **Assessment of Computer Task Performance**
- **EvaluWare**
- **Single Switch Performance Test**
- **Custom Solutions**
- **Compass**

# Features to look for:

- **Automatic recording of performance data**
  - More accurate, more efficient
  - Frees clinicians to focus on subjective observations
  - Provides “hard data” to complement human judgment
  - Are the data correct?
- **Computer-presented tasks**
  - More repeatable, compare “apples to apples”
  - Efficient clinician control over test set-up
  - Customizable for client needs
  - Are the tasks valid?
- **Storage and retrieval**
  - Immediate reporting of results
  - Easily accessible for later review

# What is Compass?

- A software tool for clinical professionals who perform computer access and augmentative communication evaluations.
- Measures user performance in skills needed for computer interaction, such as keyboard and mouse use, navigating through menus, and switch use.
- Stores and reports the results.



# Demo of Main Compass Features

- **Pointing Tests**
  - Aim, Drag, and Menu
- **Text Entry Tests**
  - Letter, Word, Sentence
- **Switch Use Tests**
  - Switch Press, Scan
- **Flexibility of test set-up**
- **Compatible with alternative inputs and outputs**
- **Speed and accuracy reports**

# Compass Performance Report example uses

- **Setting therapy goals**
  - Identifying needs
  - Justifying areas of work
- **Setting IEP goals**
- **Funding support**
- **Choosing methods and techniques**
- **Measuring outcomes**

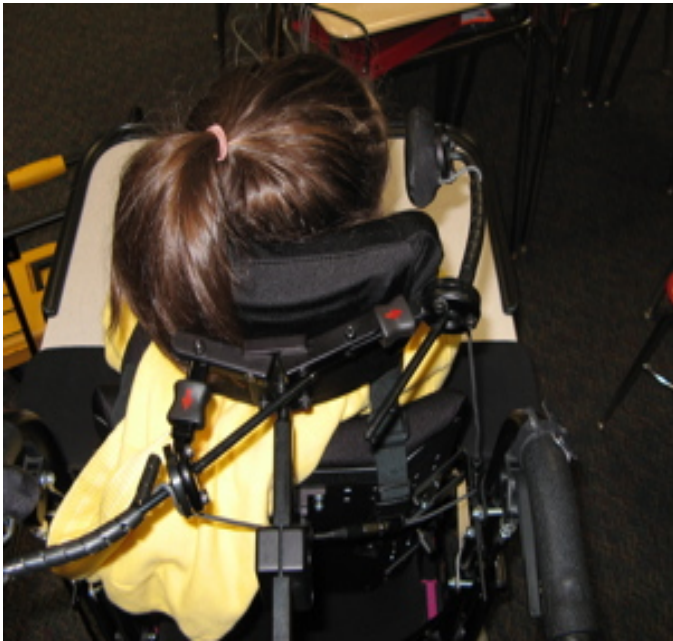
# Some Principles for Gathering Clear Evidence

- **Plan Your Assessment**
  - Formulate a measurable question:
  - “Does the small footprint keyboard provide better typing speed and accuracy than the standard keyboard?”
- **Tailor the Tests**
  - Make sure the test is assessing the right thing
  - Try to change only one factor at a time
- **Run the Tests**
  - Make sure the user understands the test
  - Consider running a couple of practice trials

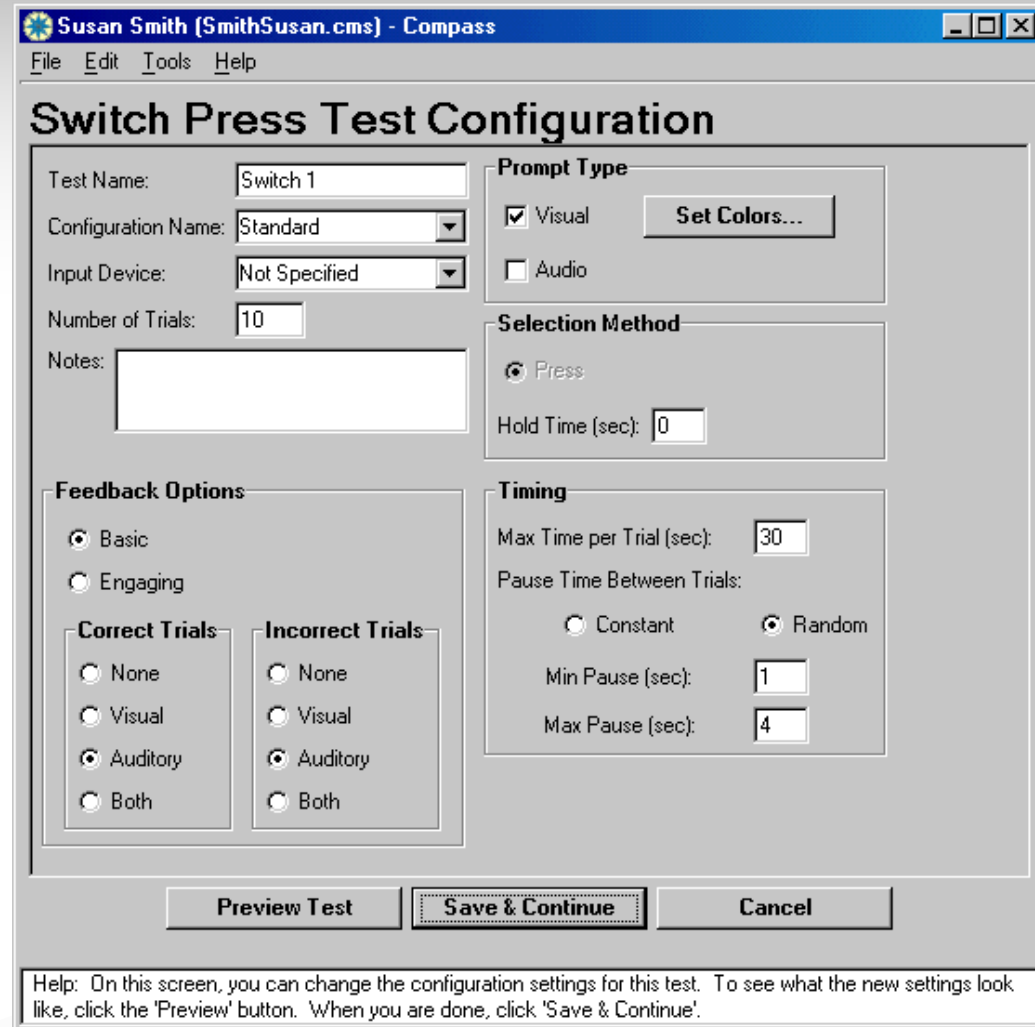
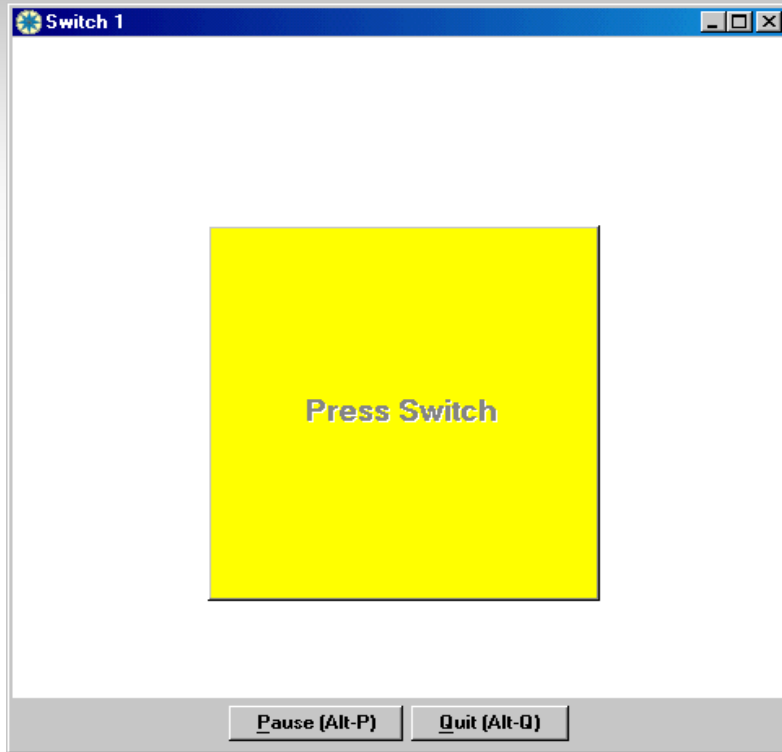
# Compass Software – example



- High school student with cerebral palsy
- Difficulty with reliable use of a single switch to access a computer and other devices
- Use Compass to compare several switch sites



# Switch Activation & Setup



# Compass Switch Press Results

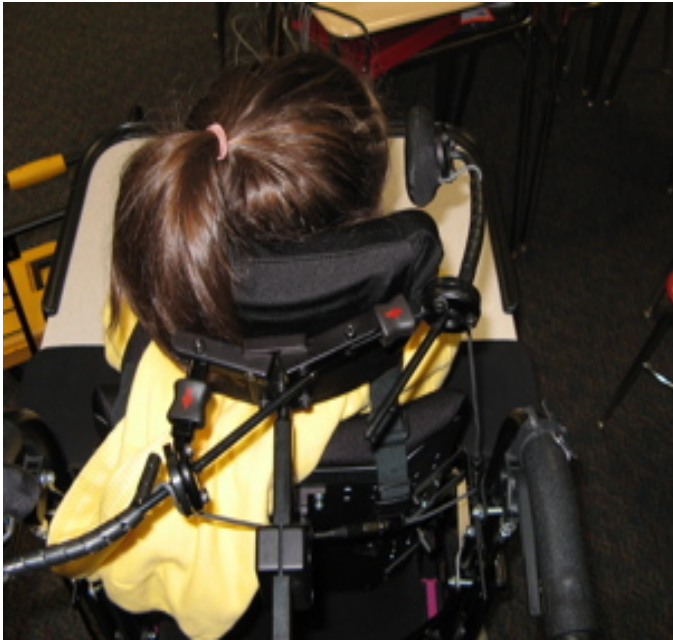
	Correct Trials	Avg. Trial Time (s)	Avg. Press Time (s)	Avg. Release Time (s)
Head Right	5/5	8.5	7.8	0.64
Head Left	5/5	9.0	8.5	0.57
Head Posterior	4/5	17.4	11.1	6.32
Right Hand	2/5	19.4	15.6	3.8
Right Finger	4/5	11.2	8.6	2.5

NOTE Average Release Time

# Compass Software – example



- **Plan the Assessment**
  - What was the measurable question?
- **Tailor the Tests**
  - What factor changed for each test?



# Compass Example #2

- 68 y/o woman with multiple sclerosis
- Reports some difficulty with typing
- First step was to conduct a baseline assessment of typing ability, using the Compass Sentence test
- Baseline assessment revealed significant problem with auto-repeat

	Typing Speed (wpm)	Total Errors (%)
Baseline	2.2	60



# Compass Example #2

- **Plan the Assessment:**
- **Will adjusting the repeat rate result in improved speed and accuracy?**
- **Tailor the Tests:**
- **The only new factor in the second test is the slower repeat rate**

# Compass Example #2 - results

	Typing Speed (wpm)	Total Errors (%)
Baseline	2.2	60
Slower Repeat Rate	3.2	28

- **Slowing the repeat rate resulted in 50% faster typing speed**
- **Eliminated many, but not all, errors**

# Compass Example #3

- Young adult with cerebral palsy
- Uses mouse on one computer, and trackpad on another
- She wanted to know if any pointing device offered a clear advantage

# Compass Example #3

- Performed Compass Aim tests with three different pointing devices
- Test set-up was identical for each device

	Trial Time (sec)	Entries
Mouse	2.6	1.4
Trackpad	4.9	1.3
Trackball	5.4	1.3

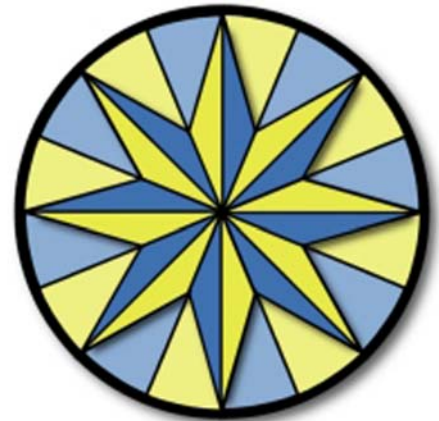
- Control looked similar, qualitatively
- But mouse was about 2x faster than trackpad or trackball

# Final Words

Development of Compass was supported by NIH grant 2R42 NS362520A1.

Compass is available through:

- Koester Performance Research
- Infogrip
- AAC Institute
- EnableMart
- Technology for Education



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